

# AmeriKids Gymnastics

## ★ Judging Guidelines ★

### Execution & Faults (each occurrence):

- Small Up to 0.10
- Medium 0.20
- Large 0.30

### Angle deductions:

Any angle deduction (each occurrence) Up to 0.30

Combinations: 0.10 - 0.30 (maximum amount for entire routine)

- Exercise without a dismount 0.30
- Requirements not distributed throughout the routine 0.10

Connections: 0.10 - 0.30

- Lack of continuity/flow of the routine 0.10

Rhythm: Up to 0.20

Spacing: lack of using all directions, levels and space 0.10 (taken one time per routine)

Unnecessary movements of arms, trunk, or legs to maintain balance (each occurrence)

- Small (movement of arms or legs) Up to 0.10
- Medium (movement of arms & trunk) .20
- Large (movement of entire body) .30

Jumps/Leaps with amplitude Up to 0.20

Touch of hand/foot on the floor/vault/beam to maintain balance Up to 0.30

Saltos not performed to feet (feet first) VOID Skill

Touch on bar/mat Up to 0.30

Extra swing 0.30

Preparation (runs) to long before acro skills: 0.10

- more than 3 steps taken

Poor head/body positions throughout routine: Up to .30

Picking the leotard in the routine: No deduction

Going out of bounds on floor: No deduction

Dismount/Landing:

- Step (each occurrence) 0.10 (max 0.40)
- Directional error on dismount landings, tumbling pass Up to 0.30
- Fall 0.50

Vault: Repulsion

- Contacting the horse from 1° to 45° past vertical Up to 0.40
- Contacting the horse from 46° to 89° past vertical 0.40 - 0.80
- Arms bent Up to 0.30
- Additional hand placements (taking steps/hops on hands) Up to 0.30
- No semi-circle or full underswing seen on vault approach: 0.30

**Floor/Beam:**

- A turn that is executed going the wrong direction or executes the wrong type of turn 0.20

i.e.) Level 5 turn - the gymnast has her left foot in coupe and then executes her turn to the left will receive this deduction for turning the wrong direction.

i.e.) If the routine calls for a heal snap turn and the gymnast executes a regular turn, she will receive this deduction

**Music:**

- If there is a problem with the CD/Tape or Player No deduction
- If there is no music used by the gymnast (when required and without problems with the CD/Tape or Player) 0.30

**Equipment:**

- Failure to remove board after completing the mount (This is used for Level 4 and up) 0.30

SUPPLEMENT GENERAL DEDUCTIONS	
<b>Spotting Deductions:</b>	
<ul style="list-style-type: none"> <li>• Coaches spotting gymnast during routine (touch)</li> </ul>	Up to 0.50 (each occurrence)
<ul style="list-style-type: none"> <li>• If the coach completes or does over 50% of the skill</li> </ul>	The value of the element
<b>Fall Deductions:</b>	
<ul style="list-style-type: none"> <li>• Fall</li> </ul>	0.50
<ul style="list-style-type: none"> <li>• Incomplete part of the element attempted</li> </ul>	Not to exceed the value of the element
<p>In the event a gymnast falls, she will <u>not</u> automatically lose the full value of the element. This should allow the gymnast to receive credit for any part of the element that she completed before the fall at the judge's discretion.</p>	
<b>Deliberate Omission:</b>	The value of the element
<b>Skills Performed Out of Order:</b>	0.30
<b>Deductions taken from average by Chief Judge:</b>	
<ul style="list-style-type: none"> <li>• Lack of presentation by gymnast before/after exercise</li> </ul>	0.10 each occurrence
<ul style="list-style-type: none"> <li>• Coaching</li> </ul>	0.20 once for the routine












PLEASE NOTE: ALL USA TEAMS
<ul style="list-style-type: none"> <li>• You may compete the USA Routines that are written in the USA code.</li> <li>• If the AmeriKids routines have any differences then the USA routines - there may be a deduction given for additional or omitted skills.</li> </ul> <p>Level 4 Uneven Bars: The glide requirement (USA) vs. Glide Kip requirement (AmeriKids)</p>